

*SATURDAY, MARCH 9, 2013*

*FREEPORT HIGH SCHOOL*

**UNIVERSITY OF SCOUTING**



**PINE TREE COUNCIL**

OPEN TO  
ALL LEADERS  
& SCOUTS 14 yrs  
and OLDER

CUB LEADERS  
CHECK OUT THE  
POW WOW  
ON PAGE 3 !!

## **CATALOG OF COURSES**



*[www.pinetreebsa.org](http://www.pinetreebsa.org)*

# Welcome to the University of Scouting

## Dear Fellow Scouters and Learners:

It is our privilege to welcome you to the 2013 University of Scouting in Pine Tree Council! Like other colleges, we are a community of learners gathered to increase our understanding and our skills in providing a service to our youth. At the University, we have a common dedication to youth and have a single focus; to provide resources for the dedicated Scouters, parents, and supporters who make Scouting happen in our communities.

Because the University is "beyond the basics" supplemental training, we hope you will gain much better insight into the world's most valuable youth programs (and are sure you will have fun.)

You will find tools below to complete your registration for this event. Although our courses are classified by BSA program (Boy Scouts, Cub Scouts, etc.), you are more than welcome (and encouraged) to enroll in any course offered. We are pleased to note that we are once again offering our Cub Scout POW WOW event. (See the POW WOW description on page 3) Be sure to take advantage of the early registration discount by registering right away!

For providing their insights, we are indeed grateful to our instructors who are giving their time and expertise to make these presentations. They were selected not just for their knowledge and experience but also for their creativity and enthusiasm. It is their dedication and commitment that will make this event so valuable.

It is your participation that makes Scouting programs so magnificent! Thank you.

**Jim Thomas**

University President  
2013 University of Scouting

**Eric Tarbox**

Council Scout Executive  
Pine Tree Council, BSA

## 2013 University of Scouting

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# *What's Happening in 2013...*

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## *Cub Scout Leaders' POW WOW*

### *"Days of Knights"*

**What is POW WOW?** POW WOW is *THE* Cub Scout Leader learning experience of the year. It is a fun filled day of *hands-on* classes to supplement and enrich your program. It includes **FUN**, fellowship, networking and lots of great ideas. It is, in and of itself, a "mini-university".

**Who should attend?** Any and ALL Cub Leaders! Sessions are designed to help Cubmasters, Den Leaders, Committee Members and others carry out an exciting and successful Cub Scout program for their boys. If *you* want to play a part in the success of *your* Pack or Den, **YOU** should attend.

**What will I do?** You will have **FUN**! Three groups of 10-15 participants will attend three classes over periods 1, 2, and 3 in a rotating format. Classes include *Make and Take Cub Crafts*, *The Magic of Songs and Skits*, *Fun and Games Galore*! Come prepared to *DO*, *SING* and *PLAY*. Bring a camera and a tote to carry all your goodies! Period 4 will be a larger gathering of all three groups to witness "A Knight's Tale." Here you will participate in and experience a Pack meeting like no other!

*Hear Ye! Hear Ye!*

*Come one, come all ye Kings, Queens, Knights and Knaves!*

POW WOW 2013 will be a merry olde tyme! You're encouraged to come "dressed for Her Royal Highness" (over your Class A uniform, of course!).

**How do I register?** Register early-space is limited! Registration fee includes all handouts and a huge POW WOW Book.

*Mail in registrations-* Check the POW WOW box (for periods 1-4) and then choose classes to fill periods 5 and 6.

*On line registrations-* Select POW WOW (for periods 1-4) and then select classes to fill periods 5 and 6.

### ***POW WOW Sessions:***

#### ***Make and Take Cub Crafts***

Each participant will have the opportunity to make a special theme related craft for each level in the Cub program. All materials will be provided. Lists of "what to have", "where to get" and other great ideas will be included in your hand out.

#### ***The Magic of Songs and Skits***

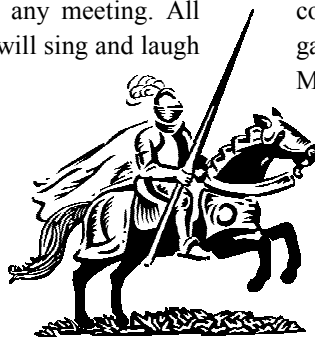
Learn how to perform unique and entertaining songs and skits that will add a magic quality to any meeting. All props and lyrics will be provided. You will sing and laugh and have fun!

#### ***Fun and Games Galore!***

Boys love games. Participants will be asked to join in the fun and experience some games of olde and some new-fangled ones, too. The need of having a Game Chest will be explained and starter cards will be provided.

#### ***"A Knight's Tale!"***

Join the Knights of the Roundtable as the POW WOW concludes in grande style! Ceremonies, awards, skits and games will come to life as we join forces to present "Pack Meeting Pageantry" at its finest!



# *What's Happening in 2013...*

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## *Youth Leadership Institute*

*Are you a Boy Scout?  
Venturer? Explorer? Sea Scout?*

*Are you at least 14 years old?*

*Are you ready to take the next step in  
leadership development?*

Then it's time for you to register for the 2013 University of Scouting! From how to run a PLC meeting to Eagle advancement help to camping and outdoor skill instruction, the University is the place for older scouts to continue to develop their knowledge and leadership skills.

Youth participants should select five classes from those marked with the **SCOUT** icon. Service to others is an important component of leadership, so Youth Leadership Institute participants will also perform one period of service.

On your registration form, fill in your 5 class choices, and write 'Service' in either period 3 or 6. Make sure you check the box for the reduced registration fee of \$10 for youth participants.

## *Pine Tree Scout Shop*

The Pine Tree Scout Shop will be at the University of Scouting to provide you with additional resources to compliment these great courses. Don't forget to stop by and pick up essential resources to bring your University of Scouting experience back to your unit.



## *The Scouting Showcase*

Be sure to schedule a period to spend some time at the Scouting Showcase, a midway of displays and exhibitions that will be open through periods 1, 2, 3, and 4. We'll have the usual showcase and exhibition areas featuring Summer Camp, High Adventure and many others. We'll also have vendor displays for products and services that support scouting. Take home some great ideas for trips for your packs and troops.

If you would like to be an exhibitor, please contact Richard Lambert at [rlambert@sacomaine.org](mailto:rlambert@sacomaine.org).



# 2013 University of Scouting Courses

For course descriptions, see pages 6-11

Track/Period	Period 1 9:00 am	Period 2 10:00 am	Period 3 11:00 am	Period 4 1:00 pm	Period 5 2:00 pm	Period 6 3:00 pm
<b>POW WOW</b> (for Cub leaders)	POW WOW Track- Periods 1-4 <i>Crafts, Games, Songs, Ceremonies and Skits</i>			POW WOW- Period 1-4	Free (choose courses below)	
<b>College of Cub Scouting</b>  (open to all)	*Unit Service to the Community	Whittling Chip	*Den and Patrol Games	*Learn Basic Knots with EDGE	Webelos to Scout & Troop Selection	Annual Planning for the Pack, with 2013 JTE
	Cultivating the Chartered Org Relationship	Cubmaster Excellence	*Fundraising	Cub Scout Ceremonies	Online Training Bridge	ADHD and Bullying
<b>College of Boy Scouting</b>  (open to all)	*Annual Planning for the Troop, with 2013	*Boy Scout Ceremonies	*Life to Eagle	*First Class in First Year	Webelos to Scout & Troop Selection	*Food Dehydration
	*Live Patrol Leader Council	Effective SM Conferences and Boards of Review	*Winter Camping and First Aid	Learning and Behavioral Challenges	*Den Chief Training- Periods 5-6	
<b>College of General Studies</b>  (open to all)	*GS2012 Lightning Talks	*Outdoor Cooking P2	*Outdoor Cooking P3	*Lost Person Scenario- Periods 4-5		*STEM
	*Firestarting	*Ultralight Backpacking	*Zombie Apocalypse	*Knife Profiling and Sharpening	*Rockhounding and Gold Panning	*Auto Maintenance
<b>College of Venturing</b>	*Starting a Coed Youth Program	*WOW Factor Program	*Your Unit in the Digital Age	*Finding a Consultant	*Crew-Troop Relations	*Opportunities Beyond Your Crew
<b>College of Commissioning</b>	Commissioner and the District	Using the Unit Self-Assessment Tools	So You Want to be a Commissioner	How to Remove a Volunteer	Mining UVTS for Gold	Consider your Spouse and Family
<b>College of OA Studies</b>	*Order of the Arrow 101	*Madockawanda History	*Making your Unit an OA Active Unit	*Lodge Executive Committee Meeting (OA Only)	*JTE in the Chapters	*Reflecting on your Ordeal (OA Only)
	*Elangomat (OA Only)	*Ceremonies (OA Only)	*It's More than a Sash		*Native American Drumming	*Service: In and Out
<b>Showcase</b> (open to all)	Showcase Open			Showcase Open		

Registration- 7:45 am, Opening Ceremony- 8:30 am

Lunch- Noon

Closing Ceremony- 4:00 pm

New Course for 2013

\* Open to Scouts



## *College of Cub Scouting*

<b>Unit Service to the Community</b> CS01 Period 1 <b>SCOUT</b>	Ideas and discussion on how your unit can help serve your community. Force multiplication using your chartered org. How to identify local service needs. Resources you can leverage to maximize your results.
<b>Cultivating the Chartered Organization Relationship</b> CS02 Period 1	An organization holds the charter for your Pack. What is a CO? How active should the CO be with your unit? How can your unit help the CO? How can you arrive at a meaningful and symbiotic relationship with the CO?
<b>Whittling Chip</b> CS03 Period 2	We will not carve soap with butter knives. We'll show you props, techniques and tests you can use to deliver Whittling Chip content to your scouts over the course of three den meetings.
<b>Cubmaster Excellence</b> CS04 Period 2	Most Cubmasters become expert planners, recruiters, supervisors, motivators and performers shortly before they retire from the position. We'll give you some ideas on how the Cubmaster can help maximize the Cub Scouting experience, guide the Pack, and establish meaningful traditions.
<b>Den and Patrol Games</b> CS05 Period 3 <b>SCOUT</b>	"Scouting is a Game with a Purpose." Delivery of Scouting program should include games. Games of skill. Games which entertain. Games which build character. Come play (and learn) some games.
<b>Fundraising</b> CS06 Period 3 <b>SCOUT</b>	Money should never be a barrier to scouting. Units can't solicit. Scouts should earn their own way. Learn how other units are fundraising (popcorn, but not just popcorn), and when you'll need the important Unit Money-Earning Permit form.
<b>Learn Basic Knots with EDGE</b> CS07 Period 4 <b>SCOUT</b>	Can you tie a square knot? The sheet bend? Learn how to whip and fuse rope, tie the basic knots and how to teach them to the boys using the EDGE method; featured in the Wood Badge and NYLT courses. Learn some basic scout knots in this fun filled class. Rope will be provided.
<b>Cub Scout Ceremonies</b> CS08 Period 4	Flag and opening ceremonies, campfire programs, can bring greater meaning to the Cub Scout experience! Planning the ceremony is the key component to ensure a successful ceremony. We'll show you why ceremonies are important, how to plan them and where to find them.
<b>Webelos to Scout &amp; Troop Selection</b> CS09 Period 5	This course is cross-listed with the Boy Scout College. See the Boy Scout course listing (BS09) for description!
<b>Online Training Bridge</b> CS10 Period 5	Cub Scout Leader-Specific Training (CSLST) is now available both in-person and online. Missing when you take the training online is an opportunity to ask questions, learn about local resources, and fellowship with other leaders. We'll do our best to answer your questions and bridge your experience from online training (or past in-person training).
<b>Annual Planning for the Pack, w/ 2013 JTE</b> CS11 Period 6	Journey to Excellence provides an annual roadmap for essential elements in your Pack program. Learn how to plan your Pack's year, with ideas for Pack traditions and regional opportunities (do you know about Battleship Cove?) which will help your Pack truly excel.
<b>ADHD and Bullying</b> CS12 Period 6	Bullying is a major problem in our schools and communities. The societal standards for acceptable behavior have changed since we were kids. And there are kids around who need Scouting's help to work through their challenges. We'll talk about ways you can help keep your Pack and Den moving in a positive direction, and keep scouts with ADHD engaged.



## *College of Boy Scouting*

<b>Annual Planning for the Troop, w/ 2013 JTE</b> BS01 Period 1 <b>SCOUT</b>	This annual event is the key to the success of the scout year. It can make or break your unit. How to create a unit plan for the year that incorporates Fun, Safety, Outdoor Adventure, Advancement, the desires of the Boys, and the guidance of the Adult Leaders.
<b>Live Patrol Leader Council</b> BS02 Period 1 <b>SCOUT</b>	Come and witness how Scouts should run a successful Patrol Leader's Council (PLC) meeting. This course will consist of a actual, live PLC meeting and will include time for questions and answers! Great for Adult leaders challenged by the boy-led concept, and veteran scouters alike!
<b>Boy Scout Ceremonies</b> BS03 Period 2 <b>SCOUT</b>	This session provides a discussion of ideas for conducting meaningful and timely ceremonies for all sorts of activities – openings and closings, Scouts Own (Worship) Service, individual and group recognition, advancement, etc. Regular and Eagle Courts of Honor will be discussed.
<b>Effective SM Conferences &amp; Board of Reviews</b> BS04 Period 2	This session will illustrate the differences and similarities of the SM Conference and the Board of Review. Discussion will include how the scout and the troop both benefit. Meaningful Conferences and Boards of Review is a critical step in the advancement process. And a great learning tool for the Troop Committee. Learn how to use this time to guide and give purpose to your Scouts. What to ask, what to say, what to do, how to get the most out of these conversations.
<b>Life to Eagle Process</b> BS05 Period 3 <b>SCOUT</b>	So the Scout has made Life! Learn the process to get from Life to Eagle rank and what makes a good service project. This course includes a discussion about the “new” Eagle Scout process.
<b>Winter Camping and First Aid</b> BS06 Period 3 <b>SCOUT</b>	This session will cover how to plan and prepare for a successful winter camping trip. Topics: equipment, clothing, tour permits, food, transportation, health requirements and places to try. This course includes a discussion of first aid topics you should Be Prepared for in the cold.
<b>First Class in the First Year</b> BS07 Period 4 <b>SCOUT</b>	First Class in one year is not as easy as it looks, here are some tips and pitfalls of achieving this goal. Learn how to make this work in your Unit and how to use your Unit Calendar to help to make it happen.
<b>Learning and Behavioral Challenges</b> BS08 Period 4	Scouting has always included fully participating members with physical, mental and emotional disabilities. Come discuss the challenges a Troop may encounter and strategies to ensure that scouts with disabilities as well as learning and behavioral issues are fully included in Troop activities and get the most out of Scouting.
<b>Webelos to Scout &amp; Troop Selection</b> BS09 Period 5	This session will help the excellent Cub Leader become a great Boy Scout leader by providing tips on boy-lead troop concepts. Learn how to go from doing to supporting. This course will be held jointly with CS05. This session will help Scouters know what is involved with graduating WEBELOS into the Boy Scout program. Whether you are a Cub Scout leader, Boy Scout leader, or member of a committee, or a parent, you need to know your role in this time in a boy's life.
<b>Den Chief Training</b> BS10 Period 5-6 <b>SCOUT</b>	Here's an opportunity for Scouts to get trained in their position as Den Chief. Great for Scouts, Den Leaders, Boy Scout Leaders.
<b>Food Dehydration</b> BS11 Period 6 <b>SCOUT</b>	Topics covered will include the equipment and techniques for proper food dehydration for all types of camping and cooking.





## College of General Studies

<b>GS2012 Lightning Talks</b> GS01 Period 1 <b>SCOUT</b>	We ran a similar course last year that attendees loved. Ever wish you could attend all the courses? This course provides content from last year's General Studies courses in short 2-5 minute-per-course lightning talk format. Key takeaways and resources from Autism Spectrum Disorders, Victory Gardens, Scouting Heritage, Four Seasons of Fishing, A Scout's Own Service, Citizen Scientists, Frozen Few, Water Purification, Brazilian Portuguese/Scouting in Brazil, Weather Watching, Woodworking with Scouts, and Journey to Excellence -- all in one course period.
<b>Firestarting</b> GS02 Period 1 <b>SCOUT</b>	Fire... mans first tool. Learn how to make fire in any situation including Fun Pack Weekend. We will show you the basics of how to build a fire and many methods to light and keep alight your fire. Open to all ability levels, class will be taught by two Eagle Scouts that demonstrated how not to build a fire.
<b>Outdoor Cooking</b> GS03 Period 2 <b>SCOUT</b>	Expanded offering for 2013. Two periods of outdoor cooking (choose one or both). Held outdoors. Open to all ability levels. Four presentations to choose from: Dutch oven cooking, foil cooking, vegetarian option, and youth favorites. Recipes, samples, gear advice, and cooking techniques to be provided.
<b>Ultralight Backpacking</b> GS04 Period 2 <b>SCOUT</b>	Want to cover more miles? Knees and back hurt after a day of backpacking? Tired of folks hauling around the kitchen sink? This is the course for you. We'll cover the methods and gear choices you make when backpacking lightweight.
<b>Outdoor Cooking</b> GS05 Period 3 <b>SCOUT</b>	Expanded offering for 2013. Two periods of outdoor cooking (choose one or both). Held outdoors. Open to all ability levels. Four presentations to choose from: Dutch oven cooking, foil cooking, vegetarian option, and youth favorites. Recipes, samples, gear advice, and cooking techniques to be provided.
<b>Zombie Apocalypse</b> GS06 Period 3 <b>SCOUT</b>	Get a kit, make a plan, be prepared. By preparing for the Zombie apocalypse, you will be ready for more common disasters (like major snowstorms, power outages, hurricanes, and storms). We'll cover training opportunities, the survival mindset, and a budget-friendly approach to prepping.
<b>Knife Profiling and Sharpening</b> GS07 Period 4 <b>SCOUT</b>	A good blade is an important tool for any scout and leader. Learn how to select the right knife, get a new knife ready for use, and properly maintain the edge.
<b>Lost Person Scenario</b> GS08 Periods 4-5 <b>SCOUT</b>	Your group is hiking on a trail, and someone goes missing. This is every leader's nightmare. Learn how to properly plan ahead, and to deal with a lost person emergency.
<b>Rockhounding and Gold Panning</b> GS09 Period 5 <b>SCOUT</b>	Maine is full of places for rockhounds -- extensive mineral deposits, and a number of places where folks have had success panning for gold. Yes, gold, in Maine. We'll give you some leads on where to go and what to do.
<b>STEM</b> GS10 Period 6 <b>SCOUT</b>	Science, Technology, Engineering and Mathematics. Learn about the new BSA STEM awards and resources you can use to present STEM topics in your area.
<b>Auto Maintenance</b> GS11 Period 6 <b>SCOUT</b>	Many folks are embarrassed to admit how little they know about their cars, and many of our scouts will soon be driving. This course will be non-judgmental. We'll present basic auto maintenance, how to jump start a vehicle, and talk about the typical lifespan of car parts -- to help keep you from being ripped-off on repairs.





## *College of Venturing*

<b>Starting Up a Co-ed Youth Program</b> VN01 Period 1 <b>SCOUT</b>	Interested in starting a Venture Crew, Explorer Post, or Sea Scout Ship? This class is for you! Get started with the right tools and knowledge and your new Unit can be an exciting place for everyone who participates. This course will explain the advantages of establishing a unit with co-ed youth, 13 – 20 years of age, how to organize a unit as well as best practices on keeping youth involved.
<b>WOW Factor Program</b> VN02 Period 2 <b>SCOUT</b>	Tired of running the same ole' same, ole' program in your Venture Crew or Explorer Post? Spice things up with WOW Factor! This course lays out some basics for spicing up your Crew or Post activities with programming that will WOW them. This is a "how to" and "what not to do" from idea, to planning, to executing.
<b>Your Unit in the Digital Age</b> VN03 Period 3 <b>SCOUT</b>	Kids these days... they only know how to talk to over electronic means... Learn to speak so they'll listen! This course will address the use of social media in your Crew, and the ever evolving policies that cover Facebook, YouTube, texting, and other social media and their use in the BSA.
<b>Finding a Consultant</b> VN04 Period 4 <b>SCOUT</b>	Consultants bring the Venturing program to life. Learn what makes a good consultant and where to look for them.
<b>Crew-Troop Relations</b> VN05 Period 5 <b>SCOUT</b>	How can you create a scouting program that recognizes the desire of older youth to take on higher adventure activities? A great way is partnering troops with crews. This course will show you how to develop a strong, complimentary network between two different kinds of units, focusing on youth development and retention.
<b>Opportunities Beyond Your Crew</b> VN06 Period 6 <b>SCOUT</b>	Learn the benefits of partnering with other crews and hosting events for other crews in your area. Also, learn what the Venturing Officer's Association is all about.



## *Scouting Showcase*

<b>SS01 Period 1</b>	Be sure to schedule a class period to visit the great displays and exhibitions in the Scouting Showcase. We'll have the usual showcase and exhibition areas featuring summer camp, high adventure, and many others. We'll also have vendor displays for products and services that support Scouting.
<b>SS02 Period 2</b>	
<b>SS03 Period 3</b>	
<b>SS04 Period 4</b>	



## *College of Commissioning*

<b>The Commissioner and the District</b> CM01 Period 1	Scouting is a uniquely volunteer movement whose success is due to the special relationship of those volunteers and the professional staff who assist the Council, District and Unit operations. A team of district level volunteers and professionals such as a Key 3 can serve as effective presenters for this course.
<b>Using the Unit Self-Assessment Tools</b> CM02 Period 2	This course focuses on how to conduct an action planning meeting with a unit using the unit self assessment tools and the guidelines for the action planning process. Participants will learn the purpose of the self-assessment tool, when to use the tool, how to set up a meeting for reviewing the results of the tool, who should attend the meeting, and what preparations are necessary before the meeting. The participant will learn how to conduct the assessment for a pack, troop, or crew.
<b>So you'd like to be a Commissioner</b> CM03 Period 3	You have been a unit leader and now your son has left the program, does that mean that you have to leave too? NO! Now is the time to look for new ways to use your Scouting experiences to help both youth and adults in the program. You've been around the block and you know the program, why not use that knowledge to help others? Come to this course and find out what being a Commissioner is about and how you can help others by being one.
<b>How to Remove a Volunteer</b> CM04 Period 4	As a commissioner, you should be prepared to help guide volunteers with how to remove a volunteer. Note: This session does not address removing a person for cause or grounds for legal action such as theft, misrepresentation, or committing an immoral act. This session will focus on the ineffective volunteer, the person who just isn't working out.
<b>Mining UVTS for Gold</b> CM05 Period 5	A primary function of Unit Commissioners is to visit units and record the visits in UVTS. This class will demonstrate how to mine UVTS data to assess the standard of performance for unit visitation for your district, individual units and Unit Commissioners including how to determine the District JTE Gold standard for unit visitations. The class is directed toward administrative commissioners (ADCs, DCs, and ACCs).
<b>Consider your Spouse and Family</b> CM06 Period 6	This course is intended to assist commissioners in ways to understand and strengthen their marriage and/or family relationships so that Scouting augments rather than detracts from the family and increases their personal happiness and tenure as a commissioner. How many of you have known good, dedicated, hardworking volunteers who have left Scouting because they had difficulties dealing with their spouse and/or family regarding Scouting?



## College of OA Studies

<b>Order of the Arrow 101</b> OA01 Period 1 <b>SCOUT</b>	The Who, What, When, Where and Why of the Order of the Arrow. Come ask questions and find out what the Order can do for you, your unit and District.
<b>Elangomat</b> OA02 Period 1 <b>SCOUT</b> <i>OA Members Only</i>	An opportunity to get trained in guiding new members through their Ordeal and welcoming them into the Order, great class for youth OA members!
<b>Madockawanda History</b> OA03 Period 2 <b>SCOUT</b>	Nearing our 70 <sup>th</sup> Anniversary we have come a long ways and have done a lot along the way, come learn a bit about our history and become part of our future.
<b>Ceremonies</b> OA04 Period 2 <b>SCOUT</b> <i>OA Members Only</i>	The ideals, principles, and traditions of OA ceremonies, come to learn about the ceremonies, their backgrounds, and how the ceremonies team works.
<b>Making your Unit an OA Active Unit</b> OA05 Period 3 <b>SCOUT</b>	A great session for older youth and adults to learn: "Why does your unit want to be active in the OA!"
<b>It's More than a Sash</b> OA06 Period 3 <b>SCOUT</b>	A session on the ideals of the OA and the importance of OA to the scouting program as a whole.
<b>Lodge Executive Committee Meeting</b> OA07 Period 4 <b>SCOUT</b> <i>OA Members Only</i>	This will be a regular meeting of Madockawanda Lodge's Executive Committee. All Lodge and Chapter Officers, Advisers, and Committee Chairs are required to come prepared with their reports.
<b>JTE in the Chapters</b> OA08 Period 5 <b>SCOUT</b>	Chapter Officers and members can learn about the requirements of the new Journey to Excellence Program in the Order and how to build a yearly program off of these standards.
<b>Native American Drumming</b> OA09 Period 5 <b>SCOUT</b>	Learn some of the basic history and traditions of Native American drumming as well as try your hand at some actual drumming.
<b>Reflecting on your Ordeal</b> OA10 Period 6 <b>SCOUT</b> <i>OA Members Only</i>	This session is geared towards new Arrowmen (or those who have been away for awhile) who wish to become more active in the Lodge. Come learn more about the Ordeal you experienced and its importance and role in the Order and Scouting.
<b>Service: In and Out</b> OA11 Period 6 <b>SCOUT</b>	Completing service both in and out of the Lodge and how to properly document and submit it to the Lodge, a great session for all Arrowmen and unit leaders!

# University Details

**Fee:** \$20 before February 24. \$25 after February 24.  
Fee covers materials, lunch, patch, and certificate.

Make your check payable to Pine Tree Council, or

## **REGISTER ONLINE**

[www.pinetrebsa.org](http://www.pinetrebsa.org)

**Registration and check-in:** You'll be warmly welcomed at the University beginning at 7:45 am. Opening ceremony begins promptly at 8:30 am.

**Bring:** Notebook, pen, pencil, and enthusiasm.

**Attire:** Full field uniform for registered uniformed Scouters. Full uniform or dress casual for committee members. Dress casual for civilians.

**Phones:** Out of courtesy to other participants and faculty, please keep personal cell phones shut off or in the silent mode.

**Smoking:** No smoking is allowed on the Freeport H.S. campus.

**Children:** This training is for adults as well as Scouts, Venturers and Explorers 14 years old or older. No provisions have been made for childcare.

**Special Needs Information:** Pine Tree Council aims to make our programs available to all Scouts and Scouters. If you have a disability that may require special attention, auxiliary aids, or any reasonable accommodation, please contact Pine Tree Council at 797-5252 ext. 16 at least two weeks prior to the University.

**Training Awards:** The University provides continuing training to supplement required basic training. Den leader, Cub Scout leader, Boy Scout leader training awards accept participation in a University of Scouting to fulfill training award requirements. Please check the most up-to-date scorecard for more details.

# Directions

**Freeport High School**  
**30 Holbrook Street**  
**Freeport, Maine**

## **From the South:**

- From Interstate 295, take exit 20 (Desert Road). At end of ramp turn right
- Follow Route 1 North for approximately 1.2 miles
- Turn left onto Holbrook Road
- Freeport High School will be located on the right (parking across the street from the school)

## **From the North:**

- From Interstate 295, take exit 22 (Freeport/Durham). At end of ramp turn right
- Follow Mallett Drive until intersection with Route 1
- Turn right, follow Route 1 South for approximately .4 miles
- Turn right onto Holbrook Road
- Freeport High School will be located on the right (parking across the street from the school)

## **From Lewiston/Auburn (Western Maine):**

- Follow Route 136 South to Freeport.
- At intersection of Route 1, turn right. Follow Route 1 South for approximately .4 miles
- Turn right onto Holbrook Road
- Freeport High School will be located on the right (parking across the street from the school)

*Join us for a day of fun and fellowship with great Scouting Resources.*

# University of Scouting Registration

1. Fill in your information.
2. Check your registration fee.
3. Select your courses.
4. Make a copy of this form for your records.
5. Mail this form along with your fee to:

Pine Tree Council  
Attn: University  
131 Johnson Road  
Portland, ME 04102



## 1. Your Information...

Name \_\_\_\_\_

Address \_\_\_\_\_ City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Home Phone \_\_\_\_\_ Work Phone \_\_\_\_\_ E-mail Address \_\_\_\_\_

District/Council \_\_\_\_\_ Pack/Troop/Crew \_\_\_\_\_ Registered Position \_\_\_\_\_

## 2. Registration Fee...

Please Check One:

☐ **Adult Participant**

\$20 if paid by 2/24  
\$25 if after 2/24

☐ **Staff/Instructor**

\$10 fee

☐ **Youth Participant (incl. OA youth)**

\$10 fee

## 3. Your Courses...

**Make your class selections. Please make a copy of this form for future reference.**

Check-In Registration	Opening Ceremony	1 <sup>st</sup> Period	2 <sup>nd</sup> Period	3 <sup>rd</sup> Period	Lunch & Showcase	4 <sup>th</sup> Period	5 <sup>th</sup> Period	6 <sup>th</sup> Period	Checkout Closing
7:45 am	8:30 am	9:00 am	10:00 am	11:00 am	Noon	1:00 pm	2:00 pm	3:00 pm	4:00 pm
<b>Example</b>		CS02	SS02	BS06		VN04	OA05	CM06	
<b>POW WOW</b> <small>See details, page 3</small>		<input type="checkbox"/> <i>Check here to select the POW WOW Track</i> <i>Then, select a course for Period 5 and Period 6</i>							
<b>Your Courses</b>									